```
Internal name = Roland Fantom GM SoundFont.sf2
Version = 2.1
Creation Date =
Designer = SoundFontStore.com
Copyright = @2023-2030
Comments = All Rights Reserved - Pls.Do Not Distribute!
```

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- * Purchasing the Roland Fantom GM SoundFont validates that you are only the intended recipient and is not transferable to another party.

 Target Engine = X-Fi

```
Bank:Preset = Program(Instrument)
000:000 = G-Grand Piano
000:001 = G-Bright GPiano
000:002 = Stage GrandP
000:003 = HonkyTonker
000:004 = VintageEP
000:005 = DX Modern
000:006 = Harpsichord1
000:007 = Clavi2
000:008 = Celesta
000:009 = Glocken1
000:010 = Musicbox1
000:011 = Vibraphone1
000:012 = Marimba1
000:013 = Xylophone
000:014 = TubularBell
000:015 = SanturStack
000:016 = Drawbars6a
000:017 = PercOrg
000:018 = RockyOrgan
000:019 = PipeOrg
000:020 = ChruchOrg
000:021 = Vodkakordion
000:022 = HarWonderca
000:023 = SquazeBox
000:024 = NylonGuitar
000:025 = SoGood!1 Gtr
000:026 = NewJazzGtr
000:027 = StratGtrNorm
000:028 = Muted Guitar
000:029 = HeavyGTR
```

- 000:030 = ReedyLeadGT
- 000:031 = Shredder2aBndr
- 000:032 = NaturalAcBs
- 000:033 = JP P.Bs1
- 000:034 = PickedJBass
- 000:035 = FretlessBass1
- 000:036 = JP BritSlap
- 000:037 = NaturalPop1
- 000:038 = SH-101Bs1
- 000:039 = SH-2Bs1
- 000:040 = Violin1
- 000:041 = Viola
- 000:042 = Cello
- 000:043 = Contrabass
- 000:044 = TremStrings
- 000:045 = OrchPizz
- 000:046 = AerialHarp
- 000:047 = Timpani
- 000:048 = StringEns
- 000:049 = StringEnsSlow
- 000:050 = HybridStr1
- 000:051 = HybridStr2
- 000:052 = JR Aahs1
- 000:053 = MixOhhDoos
- 000:054 = NewOohs1
- 000:055 = OrchHit
- 000:056 = Trumpet2
- 000:057 = Trombone
- 000:058 = Tuba
- 000:059 = MuteTrpToGo
- 000:060 = Fr.HrnSolo2
- 000:061 = BrtBrass
- 000:062 = WideSynBrass
- 000:063 = X-SawBrass
- 000:064 = SoloSopSax
- 000:065 = AltoSax
- 000:066 = TenorSax
- 000:067 = BaritoneSax
- 000:068 = GoodOldDay
- 000:069 = Eng.Horn
- 000:070 = Basson2
- 000:071 = SoloClarinet
- 000:072 = Piccolo
- 000:073 = Flute1
- 000:074 = PeruHeights
- 000:075 = PanPipes1
- 000:076 = AndesMood1
- 000:077 = AmbiShaku
- 000:078 = TinWhistle1
- 000:079 = Ocarina
- 000:080 = PureSquLd1
- 000:081 = SuperSaw
- 000:082 = PhaserPad

- 000:083 = JunoLead1
- 000:084 = DistStackLd
- 000:085 = Synvox
- 000:086 = 5th SawWave
- 000:087 = Bass&Lead
- 000:088 = D50Fantasia
- 000:089 = WarmStrings1
- 000:090 = PowerSynth
- 000:091 = SpaciousPad
- 000:092 = GlassOrgan
- 000:093 = PAD
- 000:094 = JD popPad
- 000:095 = OB RezoPad
- 000:096 = Orgaenia
- 000:097 = Soundtrack
- 000:098 = D50Bell
- 000:099 = AnalogDream
- 000:100 = StaccHeaven
- 000:101 = SpacePad
- 000:102 = VeloVoicez
- 000:103 = AnalogBgrnd
- 000:104 = Sitar1
- 000:105 = Banjo
- 000:106 = Shamisen
- 000:107 = KotoSRX Bndr
- 000:108 = Kalimba
- 000:109 = PipeDream
- 000:110 = Violin2
- 000:111 = Shanai
- 000:112 = PacificDream
- 000:113 = Agogo
- 000:114 = SteelDrums
- 000:115 = Woodblock
- 000:116 = Taiko
- 000:117 = Melo.Tom1
- 000:118 = SynthDrum
- 000:119 = Cymbal Rev
- 000:120 = Gt.Fretnoise
- 000:121 = Breath Noise
- 000:122 = Seashore
- 000:123 = Bird
- 000:124 = Telephone1
- 000:125 = Helicopter
- 000:126 = Applause
- 000:127 = Gunshot
- 001:120 = Cut Noise
- 001:121 = Flute Key Clic
- 001:122 = Rain
- 001:123 = Dog
- 001:124 = Telephone2
- 001:125 = Car-Engine
- 001:126 = Laughing
- 001:127 = Machine Gun

- 002:120 = String Slap
- 002:122 = Thunder
- 002:123 = Horse Gallop
- 002:124 = DoorCreaking
- 002:125 = Car Stop
- 002:126 = Screaming
- 002:127 = Laser Gun
- 003:120 = GtCutNoise2
- 003:122 = Wind
- 003:123 = Bird 2
- 003:124 = Door
- 003:125 = Car Pass
- 003:126 = Punch
- 003:127 = Explosion
- 004:120 = Dist.CutNoiz
- 004:122 = Stream
- 004:123 = Kitty
- 004:124 = Scratch
- 004:125 = Car-Crash
- 004:126 = Heartbeat
- 004:127 = Eruption
- 005:120 = Bass Slide
- 005:122 = Bubbles
- 005:123 = Growl
- 005:124 = Windchimes
- 005:125 = Siren
- 005:126 = FootSteps
- 005:127 = Big Shot
- 006:120 = Pick Scrape
- 006:125 = Train
- 006:126 = Applause 2
- 007:124 = Scratch 2
- 007:125 = Jet Plane
- 007:126 = Small Club
- 008:120 = GTFXMenu
- 008:124 = ScratchKey
- 008:125 = Starship
- 008:126 = ApplauseWave
- 009:120 = Bartok Pizz
- 009:124 = TapeRewind
- 009:125 = BurstNoise
- 010:120 = GuitarSlap
- 010:124 = PhonoNoise
- 010:125 = Calculating
- 011:120 = ChordStroke
- 011:124 MCEQQ Boom
- 011:124 = MC500 Beep
- 011:125 = Perc Bang
- 012:120 = Biwa Stroke
- 013:120 = Biwa Trem
- 016:122 = Pink Noise
- 016:126 = Voice One
- 017:122 = White Noise
- 017:126 = Voice Two

018:126 = Voice Three

019:126 = Voice Tah

020:126 = VoiceWhey

128:000 = StandardKit

128:008 = WD StdKit1

128:016 = RockKit1

128:024 = ElectronicKit

128:025 = 909 808 Kit

128:032 = LD StdKit1

128:040 = BrushJzKit

128:048 = OrchKit1

128:056 = SFX